

FIGURE 16.11 Zero-delay buffer on expansion card.

the expansion board between the connector and the zero-delay buffer. It is easier to constrain a short wire length leading to the zero-delay buffer, because these ICs are typically small and can be located near the connector, regardless of the board's overall layout.

The downside of PLLs is that they are sensitive to jitter and may actually add jitter to an otherwise clean clock. A typical PLL is only as good as the reference clock that is supplied to it, because the phase detector seeks to continually adjust the VCO to match the incoming reference. As such, a typical PLL will not reduce jitter. A loop filter with a long time constant may be used to reduce jitter, although other problems can result from doing so. Noisy power increases a PLL's jitter, because the analog VCO circuit translates noise into varying oscillation periods. Therefore, PLLs should have their analog power supply filtered with at least a series impedance and shunt capacitance as shown earlier for a crystal oscillator using an LC pi filter.

## 16.4 FREQUENCY SYNTHESIS

Digital systems can use PLLs for more than just zero-delay clock buffering. Arbitrary frequencies can be synthesized by a PLL based on a reference clock, and this arbitrary frequency can be changed in real time. Systems with analog front ends and digital processing cores use frequency synthesis for tuning radios and implementing complex modulation schemes. A common example of this is a digital cellular telephone. Purely digital systems make extensive use of frequency synthesis as well. Advanced microprocessors and other logic ICs often run their cores at a multiple of the external bus frequency. PLLs are used as clock multipliers in these ICs.

Frequency synthesis is possible with a PLL, because the phase detector and VCO do not have to operate at the same frequency. The phase detector cares only that its two inputs are phase aligned; they must be of the same frequency and phase for a neutral error signal to be generated. Subject to minimum and maximum operating frequency limitations, the VCO can actually be made to run at any frequency. Let's first consider the example of synthesizing an integer divisor of the reference clock. The PLL circuit in Fig. 16.12 places a divide-by-N counter between the true reference clock and the phase detector's reference input. The result is that the PLL is unaware of the original reference clock and instead sees the divided version, whose frequency it is able to match by adjusting the VCO until the phase error is zero.



FIGURE 16.12 PLL clock divider.

Clock division by an integer divisor is not very interesting, because it can be done without the complexity of a PLL. Now let's look at integer multiplication, which does require a PLL. The circuit in Fig. 16.13 places a divide-by-M counter in the feedback path between the VCO output and the phase detector. Things start to get interesting here. Instead of observing the true VCO signal, the phase detector unknowingly gets a divided version of that clock. The phase detector has no knowledge of what signals it is seeing—just whether they are phase aligned. Therefore, the phase detector emits an error signal until the divided feedback clock matches the frequency and phase of the reference. The VCO must run at a multiple of M times the reference for the feedback clock to equal the reference, resulting in clock multiplication.

Integer multipliers and dividers are useful, but truly arbitrary ratios between input and output can be achieved when the reference and feedback dividers are joined into a single circuit. The circuit in Fig. 16.14 allows the output to run at a ratio of  $M \div N$  times the reference frequency by combining the principles of the aforementioned divider and multiplier schemes. Different frequencies can be synthesized in real time by periodically changing the M and N counters. A PLL has a finite lock time, the time that the loop takes to adjust to a new operating frequency. Any frequency synthesis scheme that requires real-time adjustment must take the lock time into account. If the counters are changed too rapidly, the PLL may spend all of its time hunting for the new frequency and never settling.

PLLs in general are capable of frequency synthesis when complemented with external counters, but most digital PLLs are not designed specifically for large multiplication ratios. Several factors in-



FIGURE 16.13 PLL clock multiplier.



FIGURE 16.14 PLL clock synthesizer.